

# King's Quest®

Hint Book

## Introduction

### Welcome to the Kingdom of Daventry and *King's Quest*!

I hope you are having as much fun playing this game as all of us had creating it. There are many different ways to play *King's Quest*. If you have a problem that I haven't mentioned here, feel free to contact Sierra at (209) 683-6858.

The whole point of playing *King's Quest* is to discover its puzzles and then solve them. However, this may be the first adventure game you've ever played or the puzzles may be so well hidden (or so obtuse) that you don't even know where to begin. Hence, this hint book.

### How to use a hint book

When you get stumped, look through here for the question that is closest to your problem. Color the first box by drawing a single line with your marker. Hints progress from mildly helpful to "ok-here's-the-answer." It's best to read each answer in sequence, unless a hint instructs you otherwise. I give you the more obvious solutions; higher scoring alternatives are at the end of the book.

### How NOT to use a hint book

Be sure to read only those hints you really need. Do *not* indiscriminately scan through the book reading hint after hint. Read only those hints pertaining to your problem. Don't think that every question in here is real: along with the legitimate questions, I've thrown in some fakes. Just because a hint mentions a snake, doesn't mean that snakes are important in this game, or even exist in this game.

### If you've finished *King's Quest*

Even after you've "won" the game, I'm sure we can interest you in playing again. If your score is less than the maximum, start again from the very beginning and try to find another solution to each of the major puzzles. To help you along, I've included a section at the very end of this book called "After the End of the Game." *But*, be **very cautious** using that section, it will ruin the game if you see it too soon!

If you enjoyed this game, you're sure to like the other animated adventure games from Sierra: *King's Quest II: Romancing the Throne*, *King's Quest III: to Heir is Human*, *Space Quest* and *The Black Cauldron*. After finishing them, be sure to "stay tuned" for *Police Quest*, "coming soon to a computer near you." Good luck in your adventuring, and here's hoping you enjoy *King's Quest*!

Al Lowe

## General Questions

All I do is wander around! What's going on here? There must be more to (adventure game) life than this?!

On the left, the words "Talk to the King, He has a gift for you" (Chavez, the title of the poem.)

"Look" at things a bit. Look not at your living situation, but take  
 things with you. (Adapted) (start of part in the photo) "I am not a  
 man in a suit of armor, I am a man in a suit of armor."

It all also fails by requiring the Administrative part to be a "closed" system. But that's not the case.

This game is too fast! This game is too slow!

1. The first step in the process of identifying a problem is to determine the nature of the problem. This involves a thorough understanding of the situation and the factors that are contributing to the problem. Once the nature of the problem is understood, the next step is to identify the causes of the problem. This involves a detailed analysis of the situation and the factors that are contributing to the problem. Once the causes of the problem are identified, the next step is to develop a plan to address the problem. This involves determining the steps that need to be taken to solve the problem and the resources that will be needed to implement the plan. Finally, the last step in the process is to implement the plan and monitor the results. This involves putting the plan into action and tracking the progress of the solution to ensure that the problem is resolved.

## How do I “drop” objects?

and say "they killed" him, it will give a  
new freight of pain as will be paid up  
at the last removing point.

It was not, during the period just past, that I was  
suffering alone.

Am I the only one who “does not succeed” all the time? I’m tired of starting all over again from the beginning of the game. What am I doing wrong?

Save your game as we  
need in the

--

1. What is the purpose of the study?

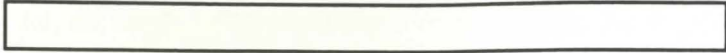
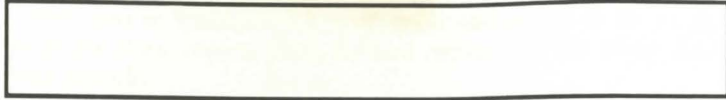
Where does Sir Graham put all that stuff he's carrying?

\_\_\_\_\_

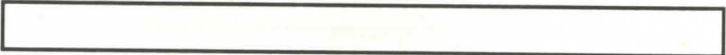
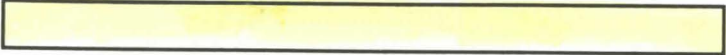
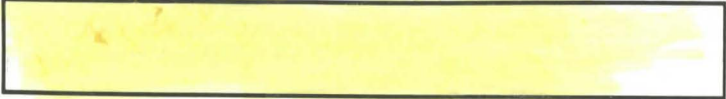
## The Kingdom of Daventry

### General

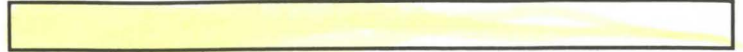
Once I leave the castle, how do I get back in?



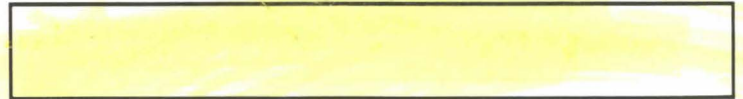
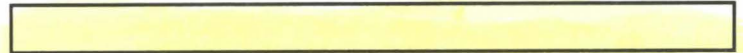
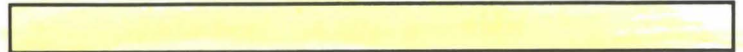
Now that I'm riding on the alligator's back, how do I make him fly?



What is hidden inside the rock with the small hole?



Is the rock with the small hole a doorway to somewhere?



How do I get to that magic mushroom I can see across the river?  
Every way I go seems to be blocked by the Raging River.

How can I catch the condor?

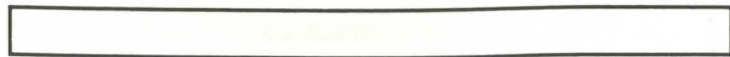
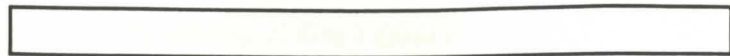
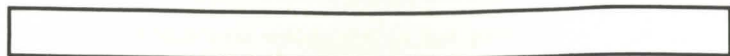
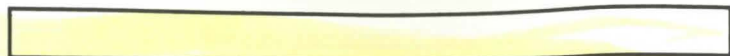
How can I move the boulder, so I can get in the cave?

How can I get the fiddle from the woodcutter?

Give them all a little something to eat, and say "I'm the fiddler. They're  
so happy to have something to eat, they'll let you have their  
precious fiddle."

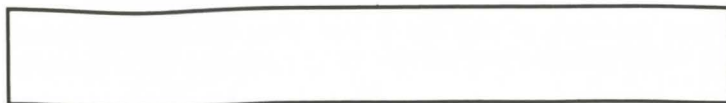
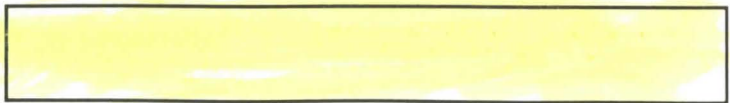
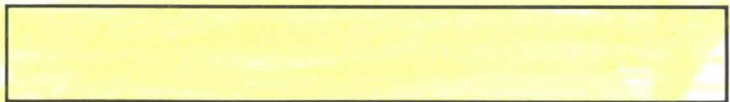


I'm wearing the woodcutter's clothes. But, what do I do next?

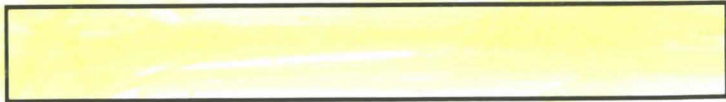



### Bad Guys

How can I prevent the wolf, troll, ogre, witch, dwarf, and sorcerer from "getting" me?



How can I do anything inside the witch's house? She catches me as soon as I walk inside!



How do I get into the cell inside the witch's house?

What does the dwarf do? He doesn't seem to hurt me, he just runs about.

What about the sorcerer?

he won't kill you, he'll  
awhile.

he has nothing to go

Will the troll ever let me cross the bridge?

He to him.

What constitutes an acceptable treasure to a troll?

How do I get my dagger back from the troll?

## Good Guys

What does the Fairy Godmother do?

The elf sure does run around a lot! I've been successfully avoiding him, but I wonder: can he hurt me?

I can't do anything with the goat.

Now that darn goat is like a shadow. How do I get rid of him?

I failed to guess the gnome's name, but he gave me a golden key anyway. It won't unlock the castle door. What does it fit?

OK, I give up! How do I figure out the gnome's name?



backward alphabet  
"Backwards  
JPKHJ"

Backwards page, write the answers from a page

of the page, write the answers from a page

Backwards page, write the answers from a page

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Backwards page, write the answers from a page

I got the magic beans from the gnome, but where do I plant them?

There are several places for flower pots, so

There are several places for flower pots, so

There are several places for flower pots, so

There are several places for flower pots, so

### The Old Well

I have a feeling that there's something at the bottom of the old well. But every time I try to explore it, I fall in and die!

When I was a child, I used to go to the old well.

When I was a child, I used to go to the old well.

When I was a child, I used to go to the old well.

When I was a child, I used to go to the old well.

I'm at the end of my rope. Where do I go from here?

How do I get past the dragon?

Now I have the magic mirror, but how do I leave?

### **The Land of the Leprechauns**

How can I get to the Land of the Leprechauns?

How do I light the torch so I can see in this cave?

I can't take a flaming log from the witch's stove, this is a bad idea.

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

☆

I can't take the torch from the witch's stove.

How do I get past the giant rat?

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

What constitutes an acceptable treasure to a rat?

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

How do I get past the Leprechaun guards?

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

How do I get through the Leprechauns' throne room?

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

I can't take the torch from the witch's stove.

Now I'm in the Land of the Leprechauns and I can't leave! How do I get out of here?

### The Land of the Clouds

How do I get to the Land of the Clouds?

How can I get to the gnome?

How do I get past the troll?

OK, I've gotten past the troll, and I've dealt with the gnome. I got the golden key, and unlocked the door in the mountainside. A lot of good it did me! No matter how quickly I try to walk up the stairs, I keep falling off! What is this, an arcade game?

OK, I've gotten past the troll, and I've dealt with the gnome. I'm quite proud of the way I got the magic beans. I found the right spot to plant them, and was duly impressed with what happened. Now, I keep falling off? What is this, an arcade game?



I've finally reached the top of the beanstalk. Now I can't walk on the clouds without falling through!

Q How did you feel when you were stuck in the clouds?

A I felt like I was stuck in a trap.

I've found the hole in the base of the tree up here, and yet I can't make the sling work.

Q How did you feel when you found the hole?

A I felt like I was stuck in a trap.

Here I am, getting killed by a giant! Why did I bother to come up here?

Q Why did you bother to come up here?

A I wanted to see the giant.

Q How did you feel when you were killed?

Q How did you feel when you were stuck in the clouds?

A I felt like I was stuck in a trap.

### After "The End" of the Game

CAUTION: Read this page only if you have literally seen the end of the game. This section is so potent I even made the questions invisible! Reading this page will surely spoil the game for you, if you see it before you complete the game on your own.

### How did you...

Q How did you feel when you were stuck in the clouds?

A I felt like I was stuck in a trap.

Q How did you feel when you found the hole?

Q How did you feel when you were killed?


A I felt like I was stuck in a trap.

Q How did you feel when you were stuck in the clouds?

Q How did you feel when you found the hole?



A series of ten horizontal yellow bars of varying lengths, arranged vertically. The first bar is the longest, followed by a shorter one, then a very short one with a 'Q' label to its left. This is followed by another long bar, then a medium-length bar, then another short bar with a 'Q' label. The remaining four bars are of medium length, with the last one having a 'Q' label to its left.

Q 

## Did you also try...

[illegible]

How and where earned	Points	Value
General		

Seeking the Magic Mirror

## Seeking the Magic Chest

Seeking the Magic Shield

Finding the Magic Chest  
 Picking the Iron Chest  
 Opening the Swiss Chest  
 Taking the Swiss Chest  
 Pushing the witch into the sea  
 Binding under the witch  
 Picking up the witch  
 Finding the witch

Maximum possible score 158  
 Not all of the above points are possible in any one game.

**Location of all Objects**

**Objects**

**Where found**

**General**

**Where used**

**Seeking the Magic Mirror**

**Seeking the Magic Chest**

**Seeking the Magic Shield**



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