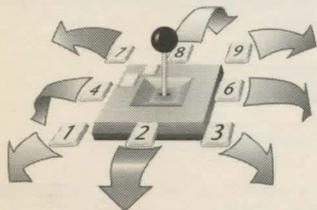




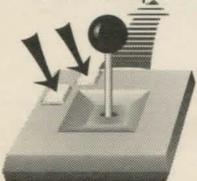
Mouse controls are identical to those of the joystick.  
Joystick button #1 = left mouse button  
Joystick button #2 = right mouse button

## FLIGHT MOVEMENTS



### THROTTLE

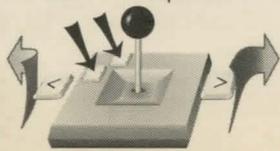
while in cockpit view



Throttle Control 1..9 keys  
Increase Throttle + key  
Decrease Throttle - key

### RUDDER

while in cockpit view



< Left Rudder  
> Right Rudder

## VIEW COMMANDS

### Cockpit Views

F1 Look Forward  
F2 Look Back  
F3 Look Left  
F4 Look Right  
F5 Look Up  
F6 Look Down

### External Views

F1 View front  
F2 View rear  
F3 View left side  
F4 View right side  
F5 View bottom  
F6 View top  
F7 Chase view

## FIRE MACHINE GUN

Press **Spacebar** from keyboard.  
Press **Button #1** from joystick.  
Press **Left Button** from mouse.  
Press 'U' key to unjam machine gun.

## FLIGHT LEADER COMMANDS

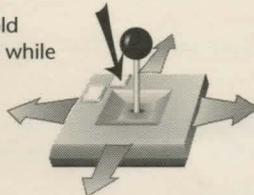
DROP BELOW ..... Press D  
JOIN ..... Press J  
ATTACK ..... Press A  
MINOR WING ATTACK ..... Press M  
WARNING ..... Press W

## VIEW COMMANDS

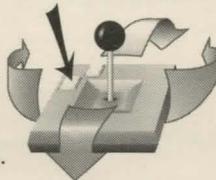
Switch between external/internal views:  
Press **Button #2** from joystick.  
Press **ENTER** from the keyboard.

From any outside view, press **Ctrl-F1.. F10** to save off the current view.  
To switch to any of these saved views use **Alt-F1.. F10**.

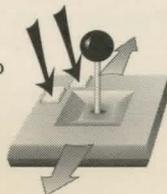
Press & hold **button #2** while inside to look left, right, fore & aft.



Press & hold **button #2** while outside to move viewpoint around plane.



Press & hold **both buttons** to move viewpoint toward and away from plane.



## KEYBOARD HOT KEYS

ESC ..... End Mission  
Alt-R ..... Realism Menu  
F-10 ..... Preferences Panel  
Alt-S ..... Sound Effects ON/OFF  
Alt-M ..... Music ON/OFF  
Alt-C ..... Calibrate Joystick  
Alt-J ..... Joystick ON/OFF  
Alt-D ..... Mouse ON/OFF  
P ..... Pause  
C ..... Time Compress ON/OFF  
U ..... Unjam Gun  
Alt-Q ..... Quit to DOS

# GAME INSTALLATION

## Smart Start™

In an effort to make game installation as painless as possible, we've created Smart Start™. Smart Start™ will automatically determine the graphics, sound, input devices and the speed capability of your computer system to optimize game characteristics. Smart Start™ will also take you step-by-step through the process of installing your game on a hard drive or making a backup copy. Don't be intimidated, just jump in and try it!

In the example below it is assumed that you are using floppy drive A, if not please substitute all references to drive A with the appropriate drive label.

### Copying *Baron* to a Hard Drive

1. After booting, insert *Baron* disk #1 in Drive A
2. Type A: [ENTER]
3. Type **INSTALL** [ENTER]
4. Select "**Copy Baron to Hard Drive**" from the Smart Start™ menu.
5. Follow the on screen instructions.

### Making a Backup Copy

*Baron* is not copy protected and it is recommended that you do not play from the original disks. Smart Start™ has a built in facility for helping you create a backup.

1. After booting, insert *Baron* disk #1 in Drive A
2. Type A: [ENTER]
3. Type **INSTALL** [ENTER]
4. Select "**Create backup copy of Baron**" from the Smart Start™ menu.
5. Follow the on screen instructions.

### Setting Preferences

Smart Start™ will do its best in deciding what type of computer equipment you have, but sometimes it may make a mistake or you may wish to try other graphics modes, sound configurations, etc. To modify Smart Start™ preferences, follow these steps:

1. **From a floppy disk:** insert *Baron* disk #1 and type a: [ENTER]  
**From a hard drive:** go to the *Baron* directory on your hard drive.
3. Type **INSTALL** [ENTER]
4. Select "**Change Graphics**" or "**Change Sounds/Music**" from the Smart Start™ menu.
5. Follow the on screen instructions.

To run the game type "*Baron*" from the *Baron* hard disk directory or floppy disk #1.

# TROUBLESHOOTING

**Problem:** My computer has at least 640K of memory, but I receive a message saying there is not enough memory to run *Red Baron*.

**Possible Solution:** *Baron* requires at least 570K of free memory. Your computer may be running a "pop up" (TSR) program or it may be connected to a device such as a LAN that uses a portion of the memory. In order to run *Baron*, you will need to free up some of the computer's memory or select a different graphics mode from the Smart Start™ (Install) program.

**Problem:** The joystick is not working properly.

**Possible Solution:** Press **Alt-C** to calibrate the joystick.

**Problem:** When playing from the keyboard strange things happen such as the cursor moving all around the screen.

**Possible Solution:** Press **Alt-J** to turn off the joystick or **Alt-D** to disengage the mouse. Also, joystick calibration, **Alt-C**, may alleviate the problem.

**Problem:** Constantly playing music bugs me, but I still want to hear sound effects.

**Possible Solution:** Press **Alt-M** to turn off the music or select "music off" from the Preferences Panel.

**Problem:** Graphics appear in a mode that I don't want.

**Possible Solution:** Use Smart Start™ to select the type of graphics you desire. Also check the original package to see if you are running a version of *Baron* that contains the graphics mode you are trying to select.

If you have a problem that is not addressed on this list, please call or write our Customer Support Line at:

Dynamix/Sierra Customer Support  
P.O. Box 485, Coarsegold, CA 93614  
(209) 683-8989.

8 A.M. TO 5 P.M. (PT) Monday through Friday